Student employee case study

Name: Kamelia Zhelyazkova
Degree course: BSc Computer Science
Job title: Media Technology Intern

Can you briefly describe your role and responsibilities?

I worked on the Media Hopper project - a University platform for video and audio content such as lectures, available both to staff and students. My main responsibilities included: identifying the steps for achieving the completion of the project, project management for managing the tasks into a specific time frame, communication within the Learning, Teaching and Web department, front and back-end development for the implementation.

What interested you about this specific role?

What attracted me to the role was the opportunity to work on a real-life technology project, closely related to my degree and area of interest. Knowing that the final product would be beneficial to many people also attracted me. Having a wider impact comes with a lot of responsibility - I wanted to take that chance and gain experience. Moreover, I wanted to learn more about the department and enhance the opportunity to learn through the summer.

How have you benefitted from this experience?

I had the opportunity to work with APIs, learn Django and gain experience with the process of building software in a real work environment. As a result, I feel much more confident in my knowledge and motivated to seek further opportunities. Having the chance to work in a team was an invaluable experience: brainstorming new ideas, sharing experience and building connections.

What advice would you give fellow students looking to get a job at the University?

Make the most of your time; enhance new opportunities to learn, ask questions and seek feedback. Last but not least - have fun and enjoy it!