

Editing content in Media Hopper Replay

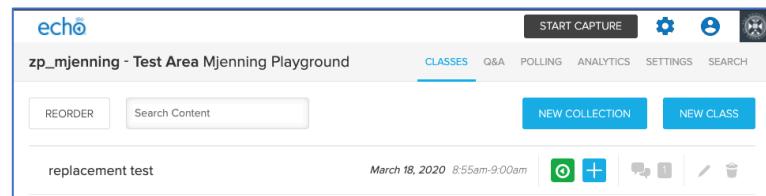
As an instructor you can edit, save and publish media that you are an owner of. The media editor provides frame accurate editing for single and multi-channel video in an easy to use and accessible interface.

Part One: Accessing the media editor

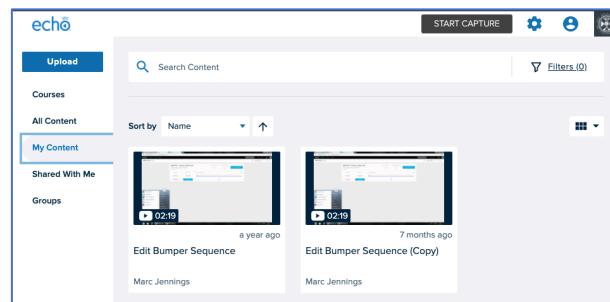
The media editor is accessed from your library and can only be used on content that you are the owner of.

To access the media editor:

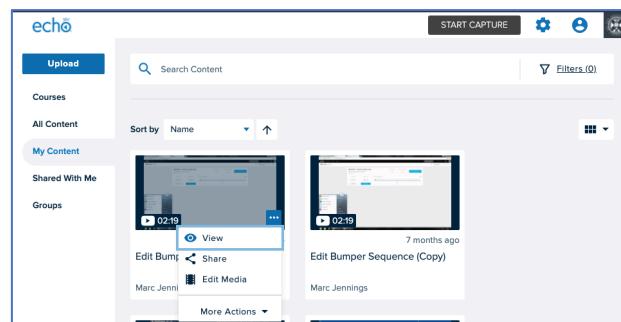
1. Login to Learn and navigate to your course;
2. Click in the **Echo360** logo in the top left hand corner;



3. Search for the content you would like to edit in **My Content** (which has all the content you own and have editing rights for);



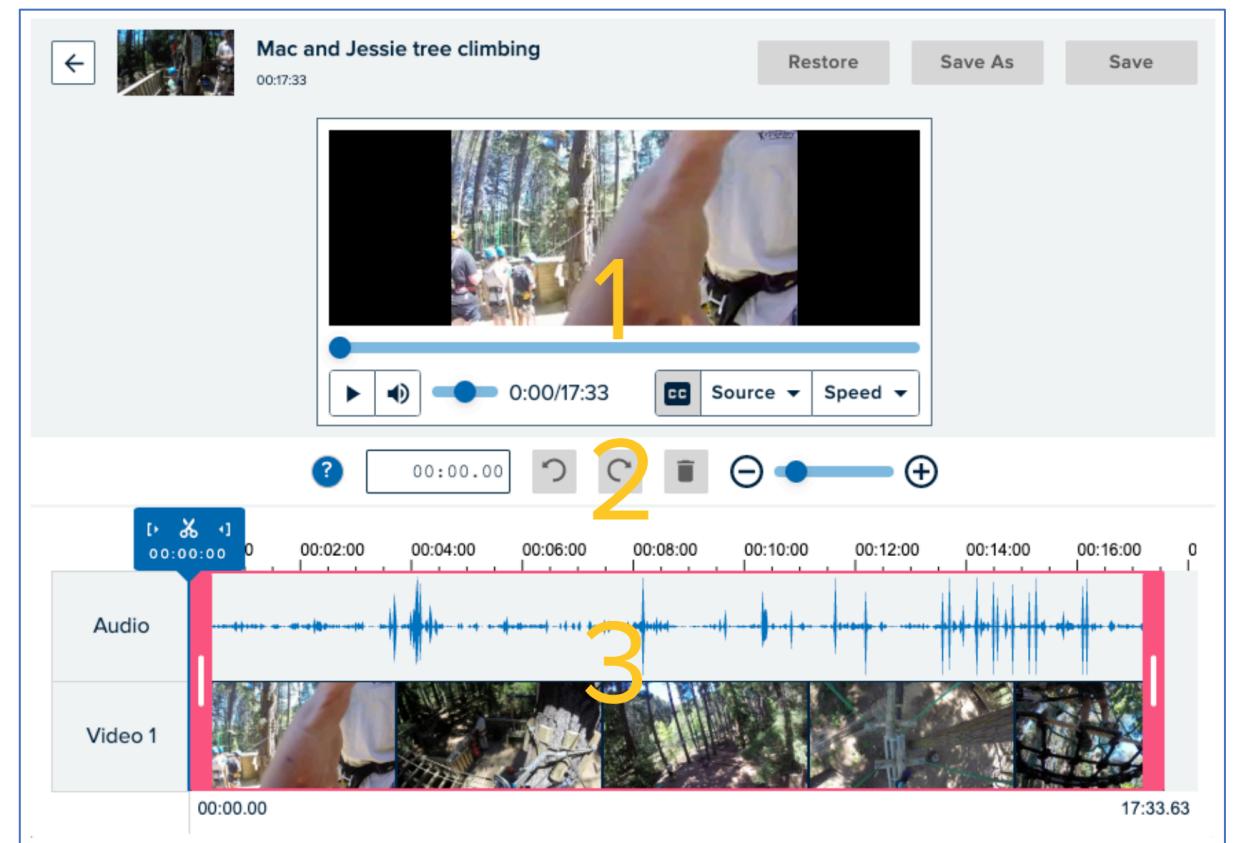
4. Click on the 3 dots to bring up the shortcut menu and choose "Edit Media";



The media editor explained

The media editor consists of three main functional areas:

1. Player – play recording at any time, with any edits applied
2. Tool kit – access help, enter specific timecode for precise playhead placement, undo, redo, delete clip and zoom in/out of the timeline
3. Timeline – shows trim handles, scissors/cut video, playhead current location, timeline of recording, audio and video channels



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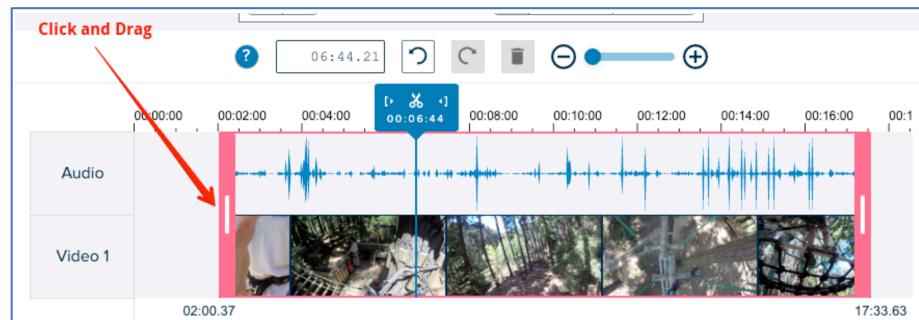
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Part Two: Topping and Tailing a video

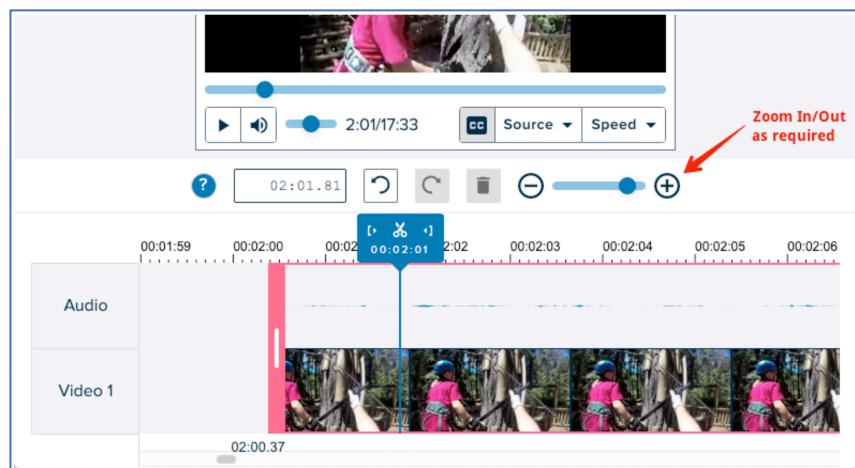
If you have content at the beginning, or end, of a video to be removed you can use the simple editing tools to do this.

To Top and Tail a video:

1. Click on the left trim handle (in pink) and drag to the desired start position on the timeline;
2. Click on the right trim handle (in pink) and drag to the desired end position on the timeline.



For more precise trimming you can use the zoom levels to increase accuracy on the timeline

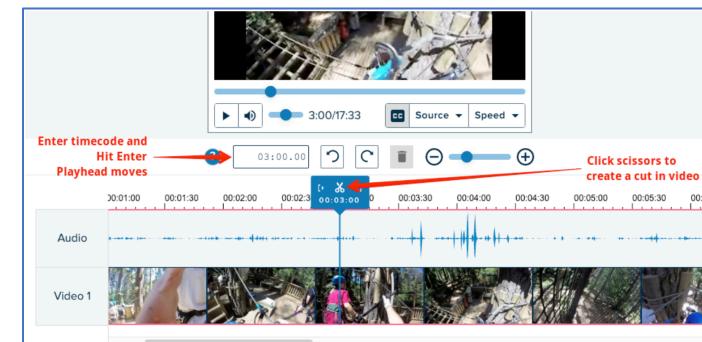


Part Three: Cutting a clip from a video

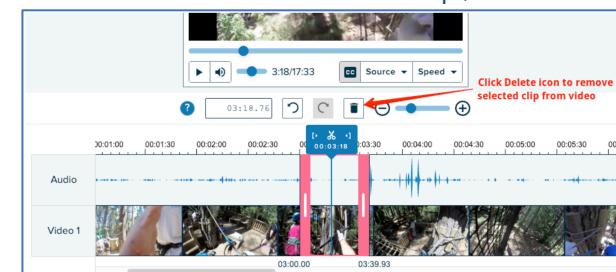
If you wish to re-use a section (clip) from an existing video in Media Hoper Replay you can use the simple editor to make a clip.

To cut a clip from an existing video:

1. Move the playhead to the desired point in the video by clicking in the timeline or enter the applicable timestamp and hit **enter**;
2. Click on the **scissors** icon to create a cut in the video (the left most clip is selected by default at this point);



3. Repeat: move the playhead to the end of your clip, or enter the timestamp, and use the scissors icon to make the second cut;
4. Select the clip you wish to delete from the video (this will be highlighted in pink);
5. Click on the **delete** icon to remove this clip;



6. Repeat step 5 for any other sections to be removed around the clip you have made.

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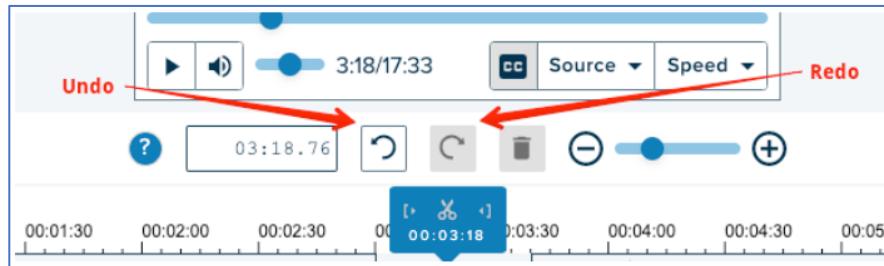
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Part Three: undo/redo your edits

If you perform edit actions and then decide you don't wish to save them, you can use the undo/redo functionality to step back or repeat the action.

To undo your last action:

1. Click on the **Undo** icon;



2. You can continue to use the Undo button until all actions have been undone as required;
3. If required, you can use redo to perform an action again if accidentally undone.

Part Four: Saving your edits

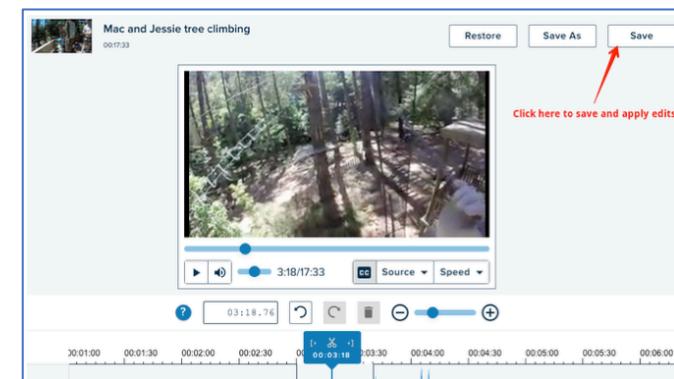
1. Save and apply the edits to the current video;
2. Save as a new video with edits applied (and optionally share this new video to a course)

1. Save and apply edits to your current video

As mentioned previously, one method of saving your edits is to save and apply them to your current video. This will update any sections you have published the video to automatically without the need to republish the video.

To apply edits to the current video:

1. Click on the **Save** button to save the video with all edits applied;



2. Save as a new video (and publish to a course)

To apply save your edits to a new video:

1. Click on the **Save As** button to save the video as a new video with all edits applied;
2. Provide a name for the new video and optionally select the **Save course copy** checkbox. This will then expand the options to enable you to select a section and class to publish to;
3. Click **Done**.

